

PICKUP PLAYER RULE This rule is to minimize or prevent on-field forfeited games

**** THE FOLLOWING IS ACCEPTABLE ONLY WITH OPPOSING MANAGER CONSENT
... WITHOUT CONSENT PENALTIES WILL BE APPLIED ****

1. With the Opposing Manager's consent, a team may utilize "Pickup Players" to bring the total number of players to ten (10). The total # of pickup players allowed is also at the Opposing Manager's discretion – he/she can limit you to playing with ONLY the minimum needed of eight (8).

2. If a rostered team member(s) arrives late, the corresponding number of "Pickup Players" must leave the game.

- "Pickup Players" may ONLY play CATCHER or OUTFIELD positions defensively.
- "Pickup Players" may ONLY bat at the BOTTOM of a lineup.
- "Pickup Players" may be anyone from anywhere as long as all above rules are followed (pickup players must be 18 or older).

3. **LINEUP CARD REQUIREMENTS**: Managers, you MUST make it clear to the Scorekeeper when using "Pickup Players".

- 🕒 List on the lineup card as **PICKUP PLAYER** or put a **P** in front of their name CLEARLY.
- 🕒 "Pickup Players" must sign the lineup card using their REAL names.
- 🕒 "Pickup Players" cannot be placed onto a lineup under a rostered player's name – this is **ILLEGAL**.

4. If, at any point during a game, an "ILLEGAL" player is discovered by any MLS Official, the Opposing Manager will be asked whether they wish to remove the player from the game or continue playing using the PICKUP PLAYER RULE – **NO EXCEPTIONS / NO DISCUSSIONS**. If the manager chooses to NOT allow the player to play it may result in your team forfeiting if you no longer have the minimum # required to play.

NOTE: If the opposing manager consents to the "PICKUP PLAYER RULE" **they have WAIVED any "win" by forfeit they may have received, and the game will be played as normal.** No Protests will be considered after the fact. The game will be considered a LEGAL game.



ID CHECKS & PROCEDURES This is to keep the level of play competitive and **FAIR**.

1. All players must be able to produce positive, PHOTO identification at each game in the event a manager **OR** MLS Official wants to protest a game because he/she believes the opposing team is fielding a player(s) that is not legally rostered. Both the opposing Manager **AND** any MLS Officials may request an Identification Check **at any point during a game**.

- a. The opposing manager and/or MLS Official must clearly specify which player's I.D. he/she would like to have checked. There is no limit to the number of I.D. that may be checked.
- b. The Scorekeeper/League Director will conduct the I.D. check for each player in question to determine if the player or players are on the roster. Players who cannot produce a positive picture I.D., or whose names are not on the computer roster, will be disqualified from play and penalties will be enforced.
- c. **IF AN ILLEGAL PLAYER IS DISCOVERED THE OPPOSING MANAGER WILL BE CONSULTED ON WHETHER THEY WISH THE PLAYER TO BE REMOVED FROM PLAY OR THEY WISH TO CARRY ON AS IS.** If the opposing manager agrees to allow the player to continue playing, that player shall be considered a legal "PICKUP PLAYER" and the opposing manager has waived the right to protest further.
- d. **PLAYOFF & CHAMPIONSHIP GAMES WILL HAVE MANDATORY ID CHECKS ENFORCED FOR ALL TEAMS / PLAYERS INVOLVED.** No player will be allowed to participate without a valid Photo ID. PICK UP PLAYERS may never be used during Playoff and/or Championship games.

NOTE: *The purpose and intent of this procedure is to ensure that all protests involving player eligibility are resolved on the field. **No protests related to player eligibility will be accepted after a game is played.***