

Updated 12.26 THURSDAY CO-ED REC-1 LEAGUE

Pershing Park #1



7	T	٨	N.	/
		\neg		

1. The Bob-ombers

2. Warriors

3. SB Brewing Co.

4. Sharkey's Crew

MANAGER

Roy Johnson Rosanna Medina Ken Switzer

Andrew Shark

Sept. 25			Nov. 13		
Per. #1	6:30	The Bob-ombers vs. Warriors	Per. #1	6:30	SB Brewing Co. vs. Sharkey's Crew
			Per. #1	7:40	The Bob-ombers vs. Sharkey's Crew
Oct. 2		Power outage	Per. #1	8:50	The Bob-ombers vs. Warriors
Oct. 9		Light project already underway!	Don't miss out - Register online for next season!		
Cab	7:40	Sharkey's Crew vs. Warriors			
Cab	8:50	SB Brewing Co. vs. The Bob-ombers	Nov. 20		
			Per. #1	6:30	SB Brewing Co. vs. The Bob-ombers
Oct. 16			Per. #1	7:40	Warriors vs. SB Brewing Co.
Cab	6:30	Warriors vs. The Bob-ombers	Per. #1	8:50	Sharkey's Crew vs. Warriors
Cab	8:50	Sharkey's Crew vs. SB Brewing Co.			
			Nov. 27		NO GAMES
Roster Add Deadline is 5th game!					
			Dec. 4		NO GAMES
Oct. 23					
Cab	7:40	SB Brewing Co. vs. Warriors	Dec. 11		NO GAMES
Cab	8:50	Sharkey's Crew vs. The Bob-ombers			
			Dec. 18		Rained Out
Oct. 30		Check online for field update!			
Per. #1	6:30	Warriors vs. Sharkey's Crew	Dec. 25 & Jan. 1NO GAMES		
Per. #1	7:40	The Bob-ombers vs. SB Brewing Co.			
			Jan. 8		
Nov. 6			Per. #1	6:30	Sharkey's Crew vs. SB Brewing Co.
Per. #1	6:30	The Bob-ombers vs. Sharkey's Crew	Per. #1	7:40	Warriors vs. The Bob-ombers
Per. #1	7:40	SB Brewing Co. vs. Sharkey's Crew			
Per. #1	8:50	Warriors vs. SB Brewing Co.	Jan. 15 Playoffs		
			Per. #1	6:30	Sharkeys Crew #2 vs. Warriors #3
			Per. #1	7:40	SB Brewing Co. #1 vs. winner
			Per. #1	8:50	IF GAME

Follow this schedule until a make up schedule is issued. Make up schedules are usually not issued until the end of this schedule.

TEAM LISTED FIRST IS HOME TEAM

MLS-SB Field Conditions Hotline SB Customer Service Desk Javier Ornelas, League Director Scores/Standings/Stats/Field Conditions 818.559.8787 x1420 818.559.8787x3

(805) 886-3325 or customers ervice.sb@mls oftball.com

www.mlsoftball.com

MAKEUP/PLAYOFF WEEK #1 (IF NECESSARY)