



Revised 04/08/24

SUNDAY CO-ED LOWER LEAGUE

Ruben Ayala Community Park



TEAM

1. DLAU
2. Boobs & Dudes
3. Los Nopaleros
4. Los Tequileros

All teams are expected to check these schedules on a weekly basis for any changes that may be made.

MANAGER

Angel Ramirez
 Travis Walker
 Violeta Velazquez
 Alejandro Jaimes

Jan. 28

- Ayala 2 4:15 DLAU vs. Boobs & Dudes
 Ayala 2 5:30 Boobs & Dudes vs. Los Nopaleros
 Ayala 2 6:45 Los Nopaleros vs. **Booze on First***
 Ayala 2 8:00 **Booze on First*** vs. Los Tequileros
Booze on First - moved to REC

Feb. 4 **RAINED OUT**

Feb. 11 **NO GAMES - SUPERBOWL SUNDAY**

Feb. 18 **ALL LEAGUE FEES DUE TODAY!**

- Ayala 2 4:15 Los Tequileros vs. Los Nopaleros
 Ayala 2 5:30 Boobs & Dudes vs. DLAU

NO PAY = NO PLAY/FORFEITS WILL BE ENFORCED

Feb. 25

- Ayala 2 4:15 Los Nopaleros vs. Boobs & Dudes
 Ayala 2 6:45 Los Tequileros vs. DLAU

March 3 **RAINED OUT**

March 10 **Roster Add Deadline is 4th game!**

- Ayala 2 5:30 DLAU vs. Boobs & Dudes
 Ayala 2 6:45 Los Nopaleros vs. Los Tequileros

Don't miss out - Register online for next season!

March 17

- Ayala 2 4:15 Los Tequileros vs. DLAU
 Ayala 2 5:30 Boobs & Dudes vs. Los Nopaleros

March 24

- Ayala 2 4:15 Los Tequileros vs. Boobs & Dudes
 Ayala 2 5:30 DLAU vs. Los Tequileros
 Ayala 2 6:45 Los Nopaleros vs. DLAU

April 7

- Ayala 2 4:15 DLAU vs. Los Nopaleros
 Ayala 2 5:30 Boobs & Dudes vs. Los Tequileros

March 31

NO GAMES -EASTER SUNDAY

**NO PLAYOFFS
- 4 TEAM LEAGUE, NO TIE**

**LOS NOPALEROS - 1ST PLACE
LOS TECUILEROS - 2ND PLACE**



**NO SMOKING / NO ALCOHOL / NO FIGHTING
FORFEITS / EJECTIONS / SUSPENSIONS WILL BE ENFORCED**

TEAM LISTED FIRST IS THE HOME TEAM

VISIT US ONLINE TO VIEW LEAGUE SCORES, STATS, GAME SCHEDULE, CITY RULES & FIELD CONDITIONS
OR TO REGISTER YOUR TEAM FOR THE UPCOMING SEASON

<https://www.mlsoftball.com/programs/3/chino>

FIELD CONDITION HOTLINE

714-289-1983 - DIAL 1 when message starts, then follow prompts

MLS CUSTOMER SERVICE (Mon-Fri / 9am-5pm) 714-289-1983 x103 CUSTOMERSERVICE.IE@MLSOFTBALL.COM